

## Fox Class (Years 3 and 4) Long Term Plan

*Year A (September 2014, 2016, 2018)*

*Year B (September 2015, 2017, 2019)*

Year Term	Year A Autumn	Year A Spring	Year A Summer	Year B Autumn	Year B Spring	Year B Summer
Title	<b>Conquered!</b> <i>(Romans and Anglo Saxons)</i>	<b>The Pharaoh's Legacy</b> <i>(Ancient Egypt)</i>	<b>The British Isles</b> <i>(Who are we? People, Place and Identity)</i>	<b>Journeys</b> <i>(Over land, over sea and through the air)</i>	<b>Fighting Fit</b> <i>(Skeletons, Movement, teeth and Healthy Eating)</i>	<b>From Stone to Iron</b> <i>(Stone Age to Iron Age)</i>
English	Myths and Legends Explanations Shape poems Stories about Times Past Instructions Humorous Poems	Stories about Times Past Chronological Report Poetry creating images Bible Stories Information text	Stories that raise issues Newspaper Reports Performance Poetry Fairy stories and play scripts Non-chronological reports Poetry by heart	Plays and Dialogue Letters Newspaper Articles List poems Adventure Stories Posters and leaflets Nonsense Poetry	Stories from India Recounts Poems to Perform Fables Persuasive Writing The Easter Story	Stories by the same author Instructions and explanations Syllabic poems Stories about imaginary worlds Chronological reports Poetry by heart
Maths	Place value (4 weeks) Add and subtract (6 weeks) Multiply and divide (2 weeks)	Multiply and divide (5 Weeks) Fractions and Decimals (7 weeks)	Length and perimeter (2 weeks) Time (3 weeks) Shape (3 weeks) Volume, capacity and coordinates (2 weeks) Statistics (2 Weeks)	Place value (4 weeks) Add and subtract (6 weeks) Multiply and divide (2 weeks)	Multiply and divide (5 Weeks) Fractions and Decimals (7 weeks)	Length and perimeter (2 weeks) Time (3 weeks) Shape (3 weeks) Volume, capacity and coordinates (2 weeks) Statistics (2 Weeks)
Computing	Keyboard skills Communication and e-Safety Programming (Discovery Coding)	Animation (2Animate) Algorithms and Programming (Scratch) How Computers Work	Data and Information Programming (Discovery Learning)	Introduction to Networks Logo programming (journey of a screen turtle)	Communication and e-Safety Algorithms and Programming (Scratch)	Data and Information Programming (Discovery Learning) Safety
Design and Technology	Cooking and Nutrition (apple crumble pizza/bruschetta) Clay (pottery) Weaving	Cooking and Nutrition (Egyptian Banquet) Egyptian Houses (cardboard and paper mache)	Textiles (Patchwork) Cooking and Nutrition (recipes from British Isles)	Design and make a moving vehicle Cooking and Nutrition (Caribbean fruit recipes)	Cooking and Nutrition (A healthy sandwich)	Design and make a model Stone Age shelter Cooking and Nutrition (local produce)
Geography	European Study (Italy; Pompeii; volcanoes)	Rivers (Nile/Lavant) Egypt	United Kingdom	Caribbean (Jamaica)	*****	Mapping (imaginary world and local area)
History	Roman Empire and its impact on Britain; settlement by Anglo	Early Civilization in Ancient Egypt	Local History Study of Compton from original settlement to present	History of transport; space travel; pilgrimage; traditional sailing ships;	History of Dentistry	Settlements; Hunter-gatherers; early farmers; art and

	Saxons		day.	flight; migration		culture
<b>Music</b>	Clarinets Sounds of Music	Clarinets Sounds of Music	Clarinets Sounds of Music	Cornets Sounds of Music	Cornets Sounds of Music	Cornets Sounds of Music
<b>RE</b>	(RC)	(RC)	(RC)	(RC)	(RC)	(RC)
<b>PE</b>	Gymnastics/Dance Games	Dance Games	Athletics Swimming	Gymnastics Games	Dance Games	Athletics Swimming
<b>Languages</b>	French	French	French	French	French	French